

2006 USAIC AND FT. BENNING RIFLE CHAMPIONSHIPS
PART I
GENERAL INFORMATION

1. DATES: 24 - 26 February 2006

2. MATCH REGISTRATION SITE: Easley Range, Bldg. 1609, Dixie Road.

3. MATCH OFFICIALS: The Commander, U.S. Army Marksmanship Unit (USAMU) is the Match Director. The USAIC and Fort Benning Post / Installation Championships Officer-in-Charge (OIC) is CPT Barrows at commercial telephone number (706) 545 3510, or Defense Switching Network (DSN) 835-3510, fax (706) 545 6252 or DSN 835-6252.

4. COMPETITOR REQUIREMENTS:

- a. Active Army, US Army Reserve, or Army National Guardsman.
- b. Must be a member of the US Army on active duty or active duty for training.
- c. Must be either assigned to a unit on Ft. Benning or a Soldier in a school on Ft. Benning.
- d. Army ROTC Cadets and cadre from any Georgia or Alabama college ROTC unit.
- e. Military personnel from other services, and Allied Soldiers may participate in these championships. All participants must be able to understand range and safety commands given in English.
- f. NRA membership is NOT required.

5. TEAM REQUIREMENTS.

- a. All team events require at least one of the firing members to be New Shooters (see COMPETITOR CLASSIFICATION).
- b. All team members (including team captain/coach) must have been bona fide members of the unit/command entering the team as of the date of the installation or equivalent match. Team members from units/installations not having an installation or equivalent match must have been bona fide members of the unit/command as of 24 JAN 2006.
- c. A team consists of 4 shooting members.

6. COMPETITOR CLASSIFICATION:

- a. Individual matches. The classification system described below applies to all individual competition except EIC. Competitors are eligible to compete for match winner and awards authorized

for their classification (Pro, Open or Novice class). Classification is determined by prior participation in individual events at various levels of competition as described below.

1) Novice Class: A competitor who has not previously fired any weapon, in any individual or team competition, at the US Army Small Arms Championships; Interservice Service Rifle Championships, Quantico, VA; Inter-Service Small Arms Competition (ISSAC); Armed Forces Skill at Arms Meeting (AFSAM); or the US National Matches.

WARNING: A Novice Class competitor who incorrectly enters the Open Class will not be changed to the Novice Class and will be required to continue in the class entered.

2) Open Class: A competitor who has previously fired any weapon, in any individual or team competition, at the US Army Small Arms Championships; the Interservice Service Rifle Championships; Inter-Service Small Arms Competition (ISSAC); Armed Forces Skill at Arms Meeting (AFSAM); or the US National Matches.

WARNING: An Open Class competitor who enters the Novice Class and fired in the Novice Class will be disqualified. For example, a competitor who fired in any Rifle individual matches in a previous US Army Small Arms Championship or higher level championship (except in a Junior category) is automatically classified as an Open Class competitor for all Rifle events.

3) Pro Class: A competitor currently or previously assigned to the USAMU Rifle or Combat Shooting Team; USAR Rifle Team; or All-Guard Rifle Team, (and for sister-service competitors their service's equivalent). All Soldiers authorized the Distinguished Rifleman's Badge and President's Hundred Tab are "Pro" competitors.

b. Excellence-In-Competition (EIC) matches. EIC competition is considered open competition between all eligible competitors who fire an EIC match. Credit points (4 points) and the appropriate badge (see AR 350-66 and AR 670-1) are awarded to the top scoring 10% of the eligible non-distinguished competitors who have not earned any previous EIC points towards Distinguished.

c. NRA Classification. NRA classification and awards systems will not be used in this championship.

d. Team matches.

4) Team competition is open competition and there is no team classification. Team composition is based on a percentage of old and new shooters. In all team matches at least one of the firing members must be a new shooter.

5) Old Shooter. An individual who has previously fired on a team at the US Army Small Arms Championships (All Army); the Interservice Rifle Championships, Quantico VA; Interservice Small Arms Competition (ISSAC); Armed Forces Skill at Arms Meeting (AFSAM); or the US National Matches.

6) New shooter. An individual who has not previously fired in the above matches is considered to be a new shooter for that event.

7. REGISTRATION AND ENTRY: Entries: Match programs and official entry cards will be available on the USAMU website <http://www.usarec.army.mil/hq/amu/> . Team representatives should forward a letter of intent (page with a squad/team roster, listing all competitors, support personnel, and intended arrival date by 30 JAN 2006. Please fax to (706) 545 6252, or email to michael.behnke@usarec.army.mil or US Mail to:

Commander, US Army Marksmanship Unit,
ATTN: Competitions/S3
7031 Bill Street
Fort Benning, GA 31905-3103

All competitors and teams must pre-register by fax, e-mail or regular mail. With the exception of the EIC matches, walk in/on individual or team entries will not be accepted, unless prior approval is obtained from the Match Director.

REPORTING: ALL COMPETITORS must first report to Parks Range Weapons Security Bunker. #154 to either drop off your weapon or get one assigned, then to Easley Range Match Registration, Bldg. # 1609 with your official entry form filled out. Match Registration will become operational 1300 hours 24 February 2006. All competitors must be pre-registered NLT 1630 hours, 10 February 2006.

8. WEAPONS SECURITY: Parks Range Weapons Security Bunker #152 is your first stop. Weapons Security will open at 1300 hrs, 24 February 2006. Teams are NOT allowed to store weapons at any other location. All weapons must be signed in immediately upon arrival. Weapons will not be taken into quarters, stored in vehicles, taken off Fort Benning, or left unattended. Failure to follow this policy will result in disqualification. Individuals failing to turn in their weapon to weapons security by 1700 hours or at end of shooting each day will forfeit their scores for that day. A weapon cleaning area will be provided near the weapons storage bunker for the collection of hazardous waste (bore solvent and oil soaked patches). Weapons cleaning will NOT be done in quarters, in the back of a vehicle or in the areas adjacent to the ranges. Solvent and cleaning vats will be provided. Individuals are responsible for their own cleaning equipment.

9. COMPETITORS MEETING: A competitors meeting will take place on Easley Range at the bleachers at 1730 24 February 2006. It is mandatory for all team captains to attend and recommended for all individual competitors.

10. RATIONS: Due to the wide range of activities and firing schedules, no practical feeding arrangements can be made.

11. SQUADDING PACKETS: Competitor packets containing squadding tickets, scorecards and match information will be issued to each competitor upon reporting to Match Headquarters 24

February 2006.

12. ORIENTATION MEETINGS/TRAIN THE TRAINER CLINICS: Dates, times, and locations of orientation meetings and Train the Trainer clinic will be posted in Match Headquarters, during reporting/in processing periods.

13. EMERGENCY CONTACT: In the event of a personal emergency contact teams/individual competitors through AMU Headquarters, phone: DSN 835-1272/4018; commercial (706) 545-1272/4018 or toll free 877-256-8070.

14. UNIFORM: This is a military activity and all personnel are expected to be in proper uniform and observe appropriate military courtesy. The uniform for all personnel will be standard battle dress uniform (BDU) with cap plus whatever shooting equipment/apparel that is allowed/required for match participation under the rules listed in this program. All shooting equipment/nonstandard uniform items will be removed prior to leaving the range and will not be worn in billet areas, or other facilities on or off post.

15. CEREMONIES:

a. Opening Ceremony. The opening ceremony will be conducted at Easley Range, 0800 hours, 24 February 2006. All competitors and support personnel will be seated in the bleachers NLT 0745 hours. Uniform is BDU with soft cap.

b. Award Ceremonies. An awards ceremony will be held on the Range 2 hours after conclusion of the final match. All competitors and support personnel are required to attend the award ceremony.

16. LOCAL WEATHER CONDITIONS: Local temperatures can range from 30 to 80 degrees Fahrenheit. It is very common to have wind, rain, and cool temperatures simultaneously. Be prepared for the worst, and bring serviceable, warm, wet weather gear.

2006 USAIC AND FT. BENNING RIFLE CHAMPIONSHIPS
PART II
MATCH CONDITIONS

1. RULES: Matches will be conducted in accordance with the following rules and regulations:

- a. AR 350-66. Army-wide Small Arms Competitive Marksmanship
- b. AR 920-30. Rules and Regulations for National Matches and other Excellence-in-Competition Matches
- c. FORSCOM/TRADOC Supplement 1 to AR 350-6.
- d. FORSCOM Pamphlets 350-60 through 350-64.
- e. Rules and regulations contained in this program, Match Director's Bulletins, and rules agreed upon in team captains meeting.

2. MATCH OFFICIALS: The Commander, US Army Marksmanship Unit is the Match Director. Jury members, Protest Committee members, and other match officials will be announced in Match Director's Bulletins.

3. EXCELLENCE IN COMPETITION (EIC) MATCH: Individual competitors entering only an EIC match will be squadded subject to range capacity and may not fire other matches for practice.

4. ARMS AND EQUIPMENT: Competitors/teams are responsible for furnishing their own arms and equipment. USAMU has a limited number of M16A2 rifles available for issue to Soldiers assigned to TDA activities (coordination must be made in advance). Competitors will have minimum uniform and equipment outlined in Part IV and Part V of this program. Authorized arms are as follows:

- a. US Service Rifle, Caliber 5.56mm, M16A2/3, and M16A4, and Carbine M4/M4A1 as described in TM 9-1005-319-10 (w/c3). No commercial equivalent arms are authorized.
- b. Weapons will be inspected for safety and unauthorized modification. All triggers are subject to weight checks throughout the competition. Weapons that do not meet minimum trigger weight will disqualify the competitor for that day. If the minimum trigger weight can be made prior to the next match of the day being fired then the competitor may continue. The match will not stop to allow for trigger adjustment.

AMMUNITION: All competitors will use 5.56mm Long-Range Special Ball Mark 262 Mod 1, or commercial equivalent, issued on the firing line.

5. TEAM MATCHES:

- a. Teams must be entered and listed on the official scorecard under the official designation of the unit they represent. Any other unofficial designation may be cause for disqualification.
- b. All team matches are record matches and may not be fired for practice.
- c. Rifle teams may send a team observer to the pits during team matches. The observers' duties are limited to insuring that the pit officer or his representative plugs the shot holes if the target is challenged by the team captain. He will not physically touch the target(s), challenge, demand repair centers or otherwise interfere with pit operations.

6. CHALLENGES AND PROTESTS:

a. **PROTESTS** - The team captain in team matches and the individual competitor may protest the operation of the matches at any time. Protests must be immediate or they will not be allowed. Any complaint or protest arising at the firing point will be brought to the attention of the Range OIC at once. If the decision (other than shot value) is disputed, or if the complaint or protest is not dealt with agreeably on the spot, the protest must be put in writing by the team captain in team matches (or the competitor in individual matches), and given to the Range OIC. Protest forms are available at each range tower. Upon receipt of the official protest the Range OIC will:

- (1) Acknowledge receipt of the official protests
- (2) Notify the competitor that the Protest Committee (PC) will be formed.
- (3) Notify the competitor as to the time, date and location the committee will meet.
- (4) Notify the Match Director and All Army OIC of the receipt of an official protest.

b. **PROTEST COMMITTEE (PC) DUTIES AND RESPONSIBILITIES.** Upon receipt of the written protest, the Match Director will form the PC to resolve the official protest. The All Army OIC will brief the Chairman and the PC on their duties. The Official Match Program is the primary reference document. The PC will consist of the Match Director and three members. The PC will convene in the Match Directors office at the predetermined time. The PC will contain the following individuals:

- | | |
|-------------------------|----------------|
| (1) Non-voting Chairman | Match Director |
| (2) Voting member | TBD |
| (3) Voting member | TBD |
| (4) Voting member | TBD |

c. Failure of the protesting individual or Team Captain to be present at the appointed time will result in an automatic denial of the protest, unless the All Army OIC has granted a time extension. The PC will/may question all individuals involved and examine all evidence. The Team Captain may be

present during the examination of witnesses, as long he/she does not disrupt the proceedings. The Team Captain may, with permission of the Match Director, ask questions of witnesses. The PC may examine the witnesses and range staff, weapons and equipment, and any other materials relevant to the protest.

d. Rulings of the Match Director concerning protests are final. Rulings of the Pit Officer concerning the number of hits/score of a challenged target (rifle) are final. Challenges/protests will not be accepted from anyone except individual competitors (individual matches) and the team captains of firing teams (team matches). Challenges/protests concerning decisions by the Match Director to alter or cancel matches in the interest of safety or because of interrupted fire/inclement weather will not be accepted.

7. BULLETINS:

a. Preliminary bulletins will be posted on official bulletin boards on the ranges and at Match Headquarters where they will remain during the challenge period. The Match Director will prescribe the challenge period (which will be not less than one hour after posting of the preliminary bulletin) and it will be shown on each preliminary bulletin.

b. Preliminary bulletins, which are not challenged, will become final and constitute the basis for the official match bulletin. After all legal challenges are resolved and the challenge period has expired, the Match Statistical Officer will publish an award schedule and official match bulletin listing the standing of competitors/teams. Official results will be released through the USAMU Public Affairs Office.

c. AWARDS. Awards are issued in accordance with the appropriate awards schedule for each discipline. All awards, except individual trophies and medallions for Overall Winner, 1st & 2nd Novice, 1st Rifle Team, and High Rifle individual in the Combat Match events. Unclaimed awards will not be mailed to any individual or team.

8. SIGHTING/PRACTICE SHOTS: Sighting/practice shots are prohibited during any phase of these matches except during scheduled Rifle/Pistol.

9. TRAIN THE TRAINER INSTRUCTION: Train the Trainer classes will be presented during the championships. The training is mandatory for all competitors. Dates, times, and locations where instruction is to be held will be posted in Match Headquarters, Building 1609, at Easley Range.

2006 USAIC AND FT. BENNING RIFLE CHAMPIONSHIPS
PART III
SCHEDULE OF EVENTS

Friday, 24 February 2006:

1300 – 1730	In-processing
1730 – 1800	Competitors meeting

Saturday, 25 February 2006:

0730 – 0800	Opening Ceremony Easley range.
0830 – 1000	Class portion of Rifle Train the Trainer, Easley range.
1030 – 1230	Positions training, dry firing, zero 100-400 yards, Easley Range.
1300 – UTC	Match 308/USAIC Team Championship Match 315, Easley Range.

Sunday, 26 February 2006:

0800 – 1400	Rifle EIC Match 320, Easley range.
1430 – UTC	Awards Ceremony, Easley range

NOTE: This schedule is subject to change. See the USAMU S3 Competitions, 545-7841, for most current update.

2006 US ARMY INFANTRY CENTER AND FORT BENNING RIFLE CHAMPIONSHIPS
PART IV
RIFLE GENERAL INFORMATION

1. GENERAL: The primary responsibility of the range staff is to conduct the matches in a safe manner. Everyone on the range is responsible for safety. Anyone may call a cease-fire to prevent an unsafe act. There are five general safety rules, which are strictly enforced:

- a. Assume all weapons are always loaded.
- b. Never let the muzzle cover (or point at) anything you are not willing to destroy.
- c. Keep your finger off the trigger until your sights are on target.
- d. Keep weapon on safe until ready to fire.
- e. Be sure of your target. Know what it is, what is in line with it, and what is behind it.

f. Dry Firing: Dry firing or sighting in with an unloaded weapon may only be done under the supervision of range staff on the firing point, provided no one is in front of the firing line. Competitors will not leave the firing line without having their weapon cleared by a block officer.

g. Handling of Rifles: There are four areas where rifle competitors are allowed to handle their weapon. These rules are **STRICTLY** enforced and disqualification will result for those who fail to abide by them. They are:

- 1) On the firing line.
- 2) At the weapons cleaning area.
- 3) When transferring the weapon from the security vault to the range.
- 4) At the armorers van, when instructed by the armorer to present the weapon for repair.

h. Fire and Movement: During rifle fire and movement stages, weapons will be carried or handled in such a manner to ensure they are always pointed toward the targets. If a rifle competitor drops ammunition in a fire and movement stage during a match, it may be recovered. Dropped ammunition may not be picked up by anyone other than the competitor (except in team matches, when another member of the team or coach may do so). The retrieving of ammunition will be done in a safe manner, keeping the weapon pointed down range.

i. Falls on the Rifle Range: If a competitor falls to the ground in a fire and movement stage and the muzzle of the rifle makes contact with the ground, the competitor will move forward to the firing line; but cannot continue the match until his weapon is cleared by a safety officer.

j. Hearing Protection: Hearing protection is mandatory on all ranges.

k. Weapons Security: Weapons will not be taken from the range complex to motels, cafes, dining facilities, or the barracks. Weapons must be secured in the weapons security area upon completion of firing.

l. Alcohol: Alcoholic beverages WILL NOT be consumed on the range at any time. Competitors exhibiting any evidence of having consumed alcohol prior to his/her arrival at the range will be disqualified.

m. Eye Protection: Eye protection is highly recommended on the rifle range. Prescription eyeglasses or standard issue safety shooting glasses will suffice. Safety glasses are not available for issue.

n. Sight Adjustments: Rifle sights may be adjusted at any time utilizing proper safety procedures, i.e. keeping the weapon down range at all times, under the supervision of a block officer.

o. Safety blocks/Safety flags: Safety blocks/Safety flags are mandatory and are to remain in the weapon at all times until directed otherwise by the Range Control Tower.

2. U.S. MILITARY FORCES SERVICE RIFLE REQUIREMENTS:

a. Service Rifle: The service rifle is the standard 5.56mm M16A2/3, M16A4, and M4/M4A1 as issued and type classified by the U.S. government. Parts MAY NOT be interchanged between different rifle types. The commercial equivalent and heavy barrels are not allowed in any match. The rifle will be serviceable in accordance with the individual service's regulations and technical manuals. Sights may be blackened, but no appliances may be affixed to shade or alter the standard sight. Non-issue parts will not be used. Issue parts will not be cut, filed, honed, sanded, or altered in any way except as authorized by this program or the appropriate regulations and technical manuals. You may not replace A2 trigger components with those from an A1. Optic sighting systems and the M-68 reflex sight are not allowed. Only issue iron sights are allowed. NOTE: Use of the M16 A1 rifle is not authorized due to non-availability of A1 ammo. The M4 carbine is authorized for use during the matches.

b. Service Sling: Only the black or green Government Issue web sling is allowed. A service web sling no more than 3 centimeters wide may be used as an aid to steadiness. It may be used as a single point sling attached to the front sling swivel or as a 2-point sling attached to both sling swivels. The sling may be placed around one arm and/or wrist but not around any other part of the competitor's body. The use of a sling is not mandatory, however, if used it must be attached to at least the forward sling swivel and not wrapped around the handguards. The sling must not be attached to the rifle in such a manner as to restrict the competitor from carrying out weapon handling drills safely.

c. Trigger Testing and Weapon Inspection: All rifles must have their triggers weighed and tested prior to the first round of competition to ensure they meet service weight standards and requirements.

All weapons will be inspected prior to the first round of competition to ensure they meet the intent of the program and technical manuals. Any weapon failing the test must be repaired. Teams are responsible for providing repair parts to service their team's weapons. If the weapon is not repairable, the competitor may either forfeit the right to fire the match or may obtain another weapon, which shall also be tested. MINIMUM trigger weight for the M-16 is outlined in Technical Manual 9-1005-249-23+P-1005-319-23+P. Weapons may be inspected at any time throughout the course of the competition at the direction of the Range OIC, USAIC/Fort Benning Match OIC, or Match Director. Weapons will arrive in a serviceable condition.

3. RIFLE RANGE COMMANDS AND POSITIONS

a. RIFLE RANGE COMMANDS

1) The rifle is “**UNLOADED**” when: there is no magazine in the rifle, the chamber is empty, the bolt is to the rear, the dust cover is open, and the selector is on safe, the safety block is in the magazine well.

2) The rifle is “**LOADED**” when: a magazine is in the rifle, the chamber is empty, the bolt is forward (action cocked), and the selector lever is on "safe".

3) The rifle is at “**ACTION**” when: a magazine is in the rifle, a round is in the chamber, the bolt is forward (action cocked), and the selector lever is on "safe".

4) The rifle is at “**INSTANT**” when: a magazine is in the weapon, a round is in the chamber, the bolt is forward (action cocked), and the selector lever is on “semi”.

b. RIFLE FIRING POSITIONS DEFINED: In the All Army Small Arms Championships, with the exception of wearing the equipment specified in the match program, the positions used will be as defined below.

5) **The Ground:** All references to “the ground” in the following position rules are to be construed as applying to the surface on the firing point, floor, or shooting mats, and platforms that are customarily used on shooting ranges.

6) **Artificial Support:** Any supporting surface except the ground not specifically authorized for use in the rules for the position described. Digging of elbow or heel holes at the firing points which form artificial support for the elbows, arms, or legs is prohibited. Use of artificial support, including back braces is prohibited.

7) **Prone Unsupported Position:** Body extended on the ground, head toward the target. The rifle will be supported by both hands and one shoulder only. No portion of the arms below the elbows shall rest upon the ground or any artificial support, nor may any portion of the rifle or body rest against any artificial support. The magazine may not compress the jacket or shirt to the ground as to provide artificial support. The butt of the rifle must be held against the front of the shoulder on the outside of the shooting coat or shirt and must not touch the ground.

8) **Prone Supported Position:** The butt of the rifle must rest against the shoulder or armpit. At least one elbow must touch the ground, with the rest of the body mostly in direct contact with the ground. Magazines may be rested on the ground.

9) **Sniper Supported Position:** The butt of the rifle must rest against the shoulder or armpit. At least one elbow must touch the ground, with the rest of the body in direct contact with the ground. A sandbag or rest may be used to support the rifle. Non-standard equipment will be evaluated by the Match Director on a case by case basis.

10) **Sitting Position:** Weight of the body supported on the buttocks and the feet or ankles, no other portion of the body touching the ground. The rifle will be supported by both hands and one shoulder only. Arms may rest at any point above the ankles.

11) **Standing Position:** Erect on both feet, no portion of the body touching the ground or any supporting surface. The rifle will be supported by both hands and one shoulder and upper arm only. The elbow or upper arm of the forward arm may be placed against the body or rested on the hip. A hasty sling may not be wrapped around the arm or hand.

12) **Kneeling Position:** The butt of the rifle must rest against the shoulder or armpit, with no part of the body except one foot and the other leg from the knee downwards touching the ground or any other supporting object.

13) **Squatting Position:** The butt of the rifle must rest against the shoulder or armpit, with the weight of the body supported on both feet and the knees bent. No other part of the body will touch the ground or any other supporting object.

14) **Alert Position:** Standing with the butt of the weapon in the shoulder with the muzzle pointing at the ground at an angle of approximately 45 degrees and the rifle at "ACTION". Otherwise, the position is the same as the standing position.

4. RIFLE SCORING: When scores are not maintained in the pits, individuals are responsible for verifying the score entered on their scorecard before turning in the card and leaving the range. Scorecards will not be issued on the range to replace lost scorecards. Competitors who lose their scorecards must go to the STAT office and receive replacement scorecards IF they can justify the loss.

a. Rifle Slow Fire Matches:

1) Competitors are required to score and mark targets unless otherwise directed by the Range Officer.

2) Upon completion of the match, score cards will be verified and signed by both the competitor and scorer. It is the competitor's responsibility to ensure his scorecard has been correctly completed and the correct number of hits and their value has been documented. The statistical officer will re-compute the total value on the scorecard. The competitor or team is responsible for turning in

the score card to range personnel.

3) Any objection to the scores entered on an individual or team score card must be made immediately on the firing point. Subsequent challenges will not be accepted.

4) If no shot is marked or scored after a shot has been fired, the competitor or the scorer may request range personnel to have the target pulled and marked.

5) Scorer must have a scope or binoculars.

6) Rifle Timed Fire Matches: In snap shooting, rapid fire, fire with movement stages, and any other stage in which each shot is separately marked, the method of scoring will be:

a) Each sighting shot, where allowed, will be marked by a spotting disc as for a slow fire shot.

b) When a stage of the match has been completed, if there are no challenges, the range officer will signal to the pits to score the targets.

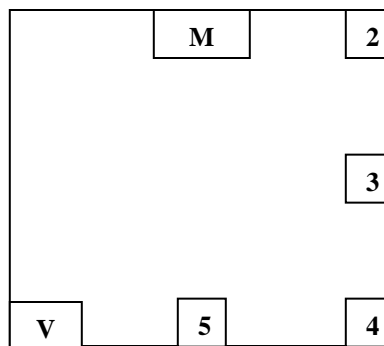
c) Scores will be taken and the total number of hits and their value will be shown on the scorecards.

d) Spotting discs will be placed in all shot holes and targets raised.

b. Target Marking and Scoring:

1) During slow fire matches and for rapid/snap match sighting shots, each shot will be marked separately. The actual shot hole will be indicated by a spotting disc and the shot value will be indicated by a scoring disc.

2) During slow fire, a fluorescent orange disk will mark value and location.



3) During slow fire matches, the competitor will commence his record shots immediately after the sighting shots have been marked. There will be no delay to paste an old shot; the old sighting shot will be pasted when the new shot is marked.

4) During scoring, the scorer will tell the shooter which shot he fired and the value of the shot. i.e., “your first sighting shot is a V.” The scorer can tell the competitor the location of the shot but cannot tell him how to correct his shot.

5) When a shot touches the line between two scoring divisions of the target, the competitor will be credited with the higher value.

c. Excessive Hits: When, in any match or series of matches, the total number of hits on a competitor’s target or targets exceeds the number of shots he fired, and when there is no means of identifying these shots, all hits will be scored and the procedure will then be as follows:

1) If it can be proven the excessive hits were made by the individual firing more than the number of shots allowed, the score will be disallowed and the penalty may be disqualification for that Stage or Match.

2) In the case of crossfire, if a target has less than fifteen (15) hits, starting alternately, take the low and high hits off the total, up to the number of excessive hits, beginning with the low numbers. If a target has more than fifteen (15) hits the competitor has the option to re-fire. Targets will not be shown if a re-fire is selected. The Pit NCO will call the Line NCO with the possible score using the less than fifteen (15)-hit rule.

5. CHALLENGES IN RIFLE MATCHES:

a. Slow Fire Matches: During slow fire matches the signaled value of a hit may be challenged only before any subsequent shot has been fired at the same target. The following procedures will be used to determine the results of the challenge.

1) If the challenge is for a hit, the hit or a miss will be signaled.

2) If the challenge is for a higher value, the correct value will be signaled.

3) During slow fire matches, a ricochet will be signaled as a miss. No spotting disc will be shown. A shot will not be declared a ricochet unless it gives evidence (by the throwing of sand or dirt against the target in the pits) that it has previously struck the ground. An elongated hole is not, by itself, evidence of a ricochet.

b. Timed Fire: During timed exposures, the following will occur:

1) If the challenge is for the number of hits in a match other than slow fire matches, the competitor will be advised of the pit officer’s decision before the match continues.

2) If the challenge is for the non-exposure or short exposure of a target during a match, and this is confirmed by a block officer, pit officer or scorer on the firing line, there will be an additional exposure of the target for that competitor only for the time stipulated for the match. The additional

exposure must be identified before the next stage begins.

3) If the challenge is for a higher value, the correct value will be signaled.

c. The call for challenges by a Range Officer in other than slow fire matches, when the targets are displayed upon completion of the match, will be the last opportunity for a challenge.

6. TIMING OF EXPOSURES IN RIFLE MATCHES:

a. Method: A stopwatch will be used for timing exposures or the duration of firing. The official time for all timed exposures will be kept in the pit.

1) Timed exposures: In timed exposures, raising, lowering and the facing of targets is to be done as quickly as possible. In all types of matches, the exposure will be timed from the moment the last target is exposed and stationary. No verbal indication as to how the time is passing is allowed, except in coached team matches.

2) During stages that require reflexive fire, timings will be controlled on the firing line by the Chief Range Officer.

7. TIE-BREAKING PROCEDURES:

a. Individual Matches: The following steps will break ties in individual matches in order.

1) Single Stage.

2) By the greatest number of “V”s.

3) By inverse order of shots, counting singly from the last shot to the first shot.

4) Multiple Stages at different distances.

5) By the greatest number of “V”s.

6) By the score obtained at the longest distance, the next longest distance, etc.

7) Multiple Stages at different distances, but the score at each distance and/or stage cannot be determined. (Scored as single target)

8) By the greatest number of “V”s.

9) By the greatest number of hits of highest value, next highest value, etc.

10) Multiple Stages at different distances, but the score at each distance and/or stage cannot be determined. (Scored as multiple sets of targets)

11) By the greatest number of “V”s.

12) By the scores of “targets sets” in reverse order.

13) Individual unbreakable ties will be determined by the following:

a) Rifle Match 308.

b) If a tie still exists a shoot off will be directed as determined by the Match Director.

b. Team Matches: Team match scores will be ranked by applying the preceding Rule 1 of this section to the total team score for each range and stage, as applicable. If rule 1 cannot be applied, precede as follows:

1) Single stage, scored as single target.

2) By the greatest number of “V”s.

3) By the greatest number of “5”s, by the greatest number of “4”s, etc.

4) Multiple stages:

5) By the total aggregate score of the last stage.

6) By the total aggregate score of the next to the last stage, etc.

7) By the highest individual aggregate score, second highest individual aggregate score, etc.

2006 USAIC AND FT. BENNING RIFLE CHAMPIONSHIPS
PART V
RIFLE GENERAL INFORMATION

1. UNIFORMS AND EQUIPMENT REQUIREMENTS:

- a. VIP/visitors/observers: Battle Dress Uniform (BDU) with soft cap.
- b. Range personnel: BDU with distinctive cap. Rifle range pit crew will wear Kevlar.
- c. Individual Competitors: Individual competitors will wear their battle dress uniform. This will include at a minimum the following equipment:
 - 1) Kevlar,
 - 2) Authorized combat boots,
 - 3) LCE or LBV as issued by unit of assignment to include: web belt, suspenders, two ammunition pouches, first aid pouch, canteen with cup and carrier or Camel Back, and 4 magazines or LBV with first aid pouch, canteen with cup and carrier or Camel Back, and 2 each 30-round or 4 each issue magazines.
 - 4) Hearing protection.
 - 5) Additional Competitor Equipment Allowances and Limitations:
 - 6) Issue cold weather undergarments and combat sweaters are permitted.
 - 7) Issue wet weather clothing may be worn, including overshoes, ponchos, raincoats and trousers.
 - 8) Issue gloves (without any modification) may be worn. Shooting gloves or mitts are not allowed.
- b. Civilian clothing is not allowed for competitors. Elbow and kneepads are not allowed.
- c. The pistol belt will be fastened during firing.
- d. The issue poncho, shelter half or the equivalent, may be used as a ground cover or as a firing mat. No other ground sheets or firing mats may be used. If the stage requires down range movement, the competitor must remove the ground cover from the firing point before moving down range.
- e. Rucksacks and butt packs may be used at the option of the competitor. These items must be Government Issue.

f. Shooting stools may be used but cannot be taken forward of the assembly line in combat matches.

g. Issue camouflage compact or stick.

h. Protective mask will only be worn or carried if they are required during a specific match.

i. Coaches and team captains will be in the same uniform as competitors for team matches.

2. OPTICAL AIDS ALLOWED:

a. Binoculars and Telescopes: Binoculars (up to 10 power x 50 mm) and telescopes (up to 60 power x 82 mm), with stands or rests, are allowed for rifle.

b. Eyeglasses and Sighting Devices: Prescription eyeglasses clear safety glasses, prescription sunglasses, or contact lenses are permitted. Civilian eyeglasses or sunglasses must conform to paragraph 1-15, AR 670-1. Altering, covering, or modifying eyeglass lenses is not permitted. Use of an eye patch covering the non-firing eye is not permitted. Sighting devices, such as Gehmann clip on iris, Merit adjustable aperture, or Knobloch adjustable shooting glasses, are not permitted. This also includes putting blinders on Kevlars.

RIFLE COURSES OF FIRE

1. Match 308: Commanding General's Rifle Match

a. Awards: TBD

b. Uniform and Equipment: See equipment Part V.

c. Conditions:

1) Stage 1 - Precision Sustained Fire

a) Range: 100 yards

b) Position: Standing

c) Shots: 10 for record (1 mag of 2, 1 mag of 8).

d) Target: Type D, Targets will be scored at the completion of the 10 round string

e) Timing: 2 minutes

f) Scoring: Maximum points 50

g) Competitors will be squadded one per target.

2) Stage 2 - Rapid Fire Sitting

a) Range: 200 yards

b) Position: Standing Alert to Sitting

c) Shots: 10 for record (1 mag of 2, 1 mag of 8)

d) Target: Type D, Targets will be scored at the completion of a ten-round string.

e) Timing: 50 Seconds

f) Scoring: Maximum points 50

g) Competitors will be squadded one per target.

h) Competitors will begin the stage in the Standing Alert Position. Upon appearance of the targets, competitors will assume the Sitting position and engage their target.

3) Stage 3 - Rapid Fire Prone

- a) Range: 300 yards
- b) Position: Standing Alert to Prone Unsupported
- c) Shots: 10 for record (1 mag of 2, 1 mag of 8)
- d) Target: Type D, Targets will be scored at the completion of a ten-round string.
- e) Timing: 60 Seconds
- f) Scoring: Maximum points 50
- g) Competitors will be squadded one per target.

h) Competitors will begin the stage in the Standing Alert Position. Upon appearance of the targets, competitors will assume the Prone Unsupported position and engage their target.

4) Stage 4 - Slow Fire Prone.

- a) Range: 400 yards
- b) Position: Prone Unsupported
- c) Shots: 20 for record, single load only.
- d) Target: Type D, Targets will be pulled, marked, and scored after each shot.
- e) Timing: 20 Minutes
- f) Scoring: Maximum points 100
- g) Competitors will be squadded one per target.

2. Match 315: USAIC Team Championship Match

- a. Awards: TBD.
- b. Uniform and Equipment: See equipment Part V.
- c. Conditions: Match 315 will be fired concurrently with Match 308, the Commanding General's Rifle Match. Team rosters must be submitted to Match Headquarters NLT 1730, 24 FEB 2006.

3. Match 320: Excellence-in-Competition Match

a. Awards: TBD

b. Uniform and Equipment: See equipment Part V.

c. Conditions:

1) Stage 1 - Precision Sustained Fire

a) Range: 100 yards

b) Position: Standing

c) Shots: 10 for record (1 mag of 2, 1 mag of 8).

d) Target: Type D, Targets will be scored at the completion of the 10 round string

e) Timing: 2 minutes

f) Scoring: Maximum points 50

g) Competitors will be squadded one per target.

2) Stage 2 - Rapid Fire Sitting

a) Range: 200 yards

b) Position: Standing Alert to Sitting

c) Shots: 10 for record (1 mag of 2, 1 mag of 8)

d) Target: Type D, Targets will be scored at the completion of a ten-round string.

e) Timing: 50 Seconds

f) Scoring: Maximum points 50

g) Competitors will be squadded one per target.

h) Competitors will begin the stage in the Standing Alert Position. Upon appearance of the targets, competitors will assume the Sitting position and engage their target.

3) Stage 3 - Rapid Fire Prone

- a) Range: 300 yards
- b) Position: Standing Alert to Prone Unsupported
- c) Shots: 10 for record (1 mag of 2, 1 mag of 10)
- d) Target: Type D, Targets will be scored at the completion of a ten-round string
- e) Timing: 60 Seconds
- f) Scoring: Maximum points 50
- g) Competitors will be squadded one per target.
- h) Competitors will begin the stage in the Standing Alert Position. Upon appearance of the targets, competitors will assume the Prone Unsupported position and engage their target.

4) Stage 4 - Slow Fire Prone.

- a) Range: 400 yards
- b) Position: Prone Unsupported
- c) Shots: 20 for record, single load only.
- d) Target: Type D, Targets will be pulled, marked, and scored after each shot.
- e) Timing: 20 Minutes
- f) Scoring: Maximum points 100
- g) Competitors will be squadded one per target.

4. Match 301: Overall Rifle Champion.

- a. Awards: TBD
- b. Conditions: Individual aggregates of Matches 308, and 320.

INDIVIDUAL REGISTRATION AND ENTRY FORM (All blanks must be filled out)				
LAST NAME		FIRST NAME		MI
SSN	COMPONENT (check one) Army Army Army Active () Reserve () Guard () Other ()			
RANK	DISTINGUISHED RIFLE () PISTOL ()	LEG MATCH ONLY ()	NRA CLASSIFICATION	
HOME ADDRESS		UNIT & ADDRESS		
EMAIL		WORK PHONE		
IND CLASSIFICATION NOVICE () OPEN ()		TEAM CLASSIFICATION NEW () OLD ()		
		DO YOU NEED TO BE ISSUED A WEAPON? YES () NO ()		
PRIVACY ACT STATEMENT AUTHORITY: Title 10 USC 3012 and EO 9397. ROUTINE USES: Assign individual to correct component, classification, event and prepare competitor roster. Social security number is used for positive identification. Home address ensures the delivery of correspondence, official match results, and awards. Information is used only by the Match Director.				
SIGNATURE			DATE	